



# Internet Traffic Modeling for Efficient Network Research Management

Prof. Zhili Sun, UniS

Zhiyong Liu, CATR

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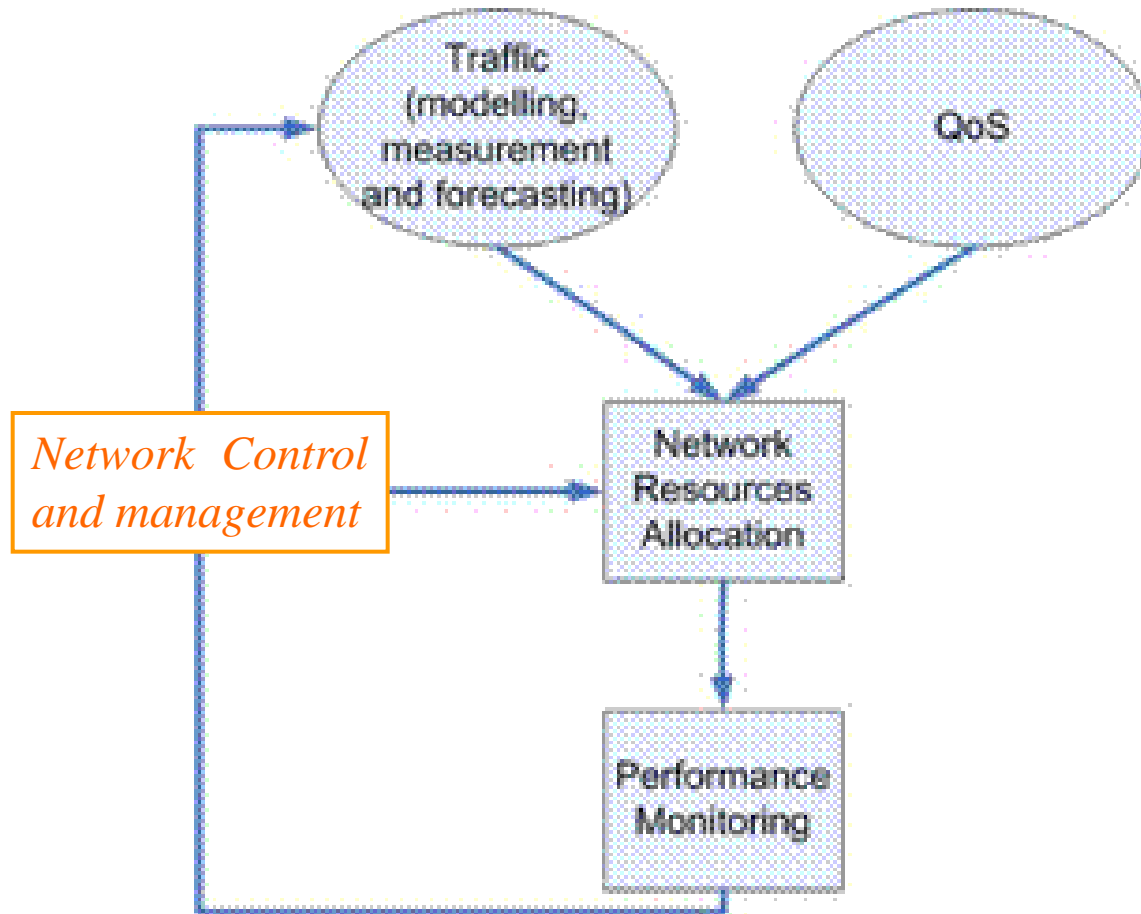
# Outline

- **Introduction**
- **Background**
- **Classical teletraffic engineering model**
- **Main parameters of the Internet traces**
- **Well known mathematical methods**
- **New approach to the Internet traffic dataset**
- **Conclusion and directions for further studies**

# Introduction

- Historically, teletraffic engineering successful in telecommunication networks (Poisson process)
- Internet traffic has grown significantly since 1990s; and over provision becomes impractical
- In 1990s, discovered that the Poisson function failed to model the Internet traffic.
- Many suggested Pareto and self-similar models but there is no conclusive confirmation due to the complexity of the Internet traffic.
- This leaves a big gap between the classical traffic engineering and the Internet traffic modeling
- This paper presented a new approach

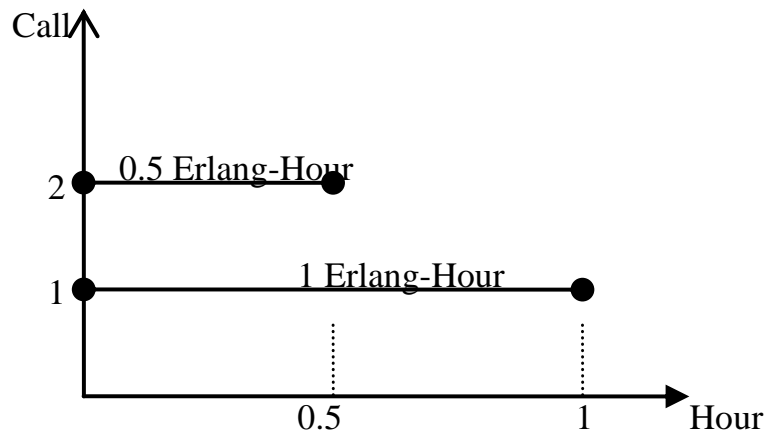
# Teletraffic engineering components



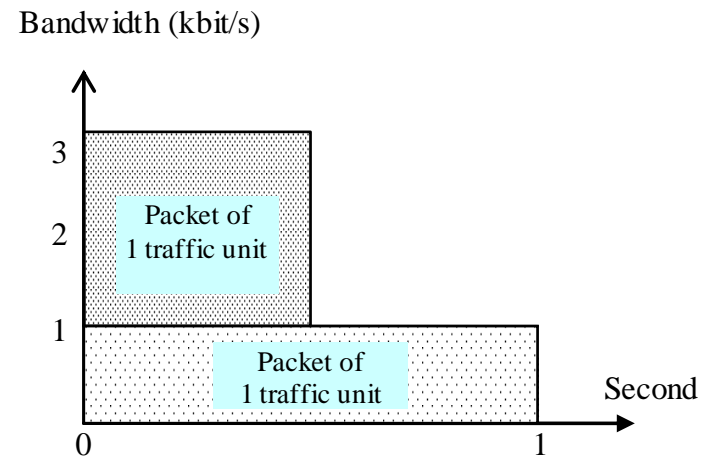
# Basic concepts

*Traffic load:*

$$E = \frac{\lambda}{\mu} = \lambda \bullet s = \lambda \frac{p}{b} = \frac{\lambda}{b/p} = \left( \frac{p}{b} \right) / \left( \frac{1}{\lambda} \right)$$



(a) Traffic for telephony networks



(b) Traffic for packet networks

# Arrival process

- Arrival time of the  $i$ 'th packet is at  $T_i$  as the following:

$$0 = T_0 < T_1 < T_2 < \dots < T_i < T_{i+1} < \dots$$

For simplicity, we can assume that the observation takes place at time  $T_0 = 0$ .

- The number of calls in the interval  $[0, t)$  is denoted as  $N_t$ . Here  $N_t$  is a random variable with continuous time parameters and discrete space. When  $t$  increases,  $N_t$  never decreases.
- The time distance between two successive arrivals is:

$$X_i = T_i - T_{i-1}, i = 1, 2, \dots$$

This is called the inter-arrival time, and the distribution of this process is called the interarrival time distribution.

# Number and Interval representations

- Corresponding to the two random variables  $N_t$  and  $X_i$ , the two processes can be characterized in two ways:
  - Number representation  $N_t$ : time interval  $t$  is kept constant to observe the random variable  $N_t$  for the number of IP packets in  $t$ .
  - Interval representation  $T_i$ : number of arriving IP packets is kept constant to observe the random variable  $T_i$  for the time interval until there are  $n$  arrivals.
- The fundamental relationship between the two representations is given by the following simple relation:

$$N_t < n, \text{ if and only if } , n = 1, 2, \dots$$

- This is expressed by Feller-Jensen's identity:

$$\blacksquare \text{ } Prob\{N_t < n\} = Prob\{T_n \geq t\},$$

# Exponential and Poisson distributions

Three assumptions were made to model the arrival process using exponential distribution and Poisson distribution:

- **Stationary**: For any arbitrary  $t_2 > 0$  and  $k \geq 0$ , the probability that  $k$  calls arrival in  $[t_1, t_2)$  is independent of  $t_1$ .
- **Independence**: The probability of  $k$  calls arrival taking place in  $[t_1, t_2)$  is independent of calls before  $t_1$ .
- **Simplicity**: it is call simple process if the probability that there is more than one calls arrival in a given point of time is 0.



# The reasons for the failures of Poisson

- The main reasons are the nature of Internet traffic and properties of TCP on which many applications are based including WWW, FTP, email, P2P, Telnet, etc.
- These break the assumptions made for classic teletraffic engineering model, due to acknowledgement, flow control and congestion control mechanisms.
- To investigate the features of the Internet traffic to find alternative traffic models and to show that the Internet traffic showed properties of long tail and self-similarity
- But still can not fully model the real Internet traffic, Due to Internet applications and their complexity,

# ***Traffic parameters***

- **The traffic traces contain information on each packet captured on the Internet networks.**
- **The flows of packets depend on the user activities and the applications used.**
- **The information in each packet captured includes:**
  - **Time stamp when the packet is captured**
  - **Media Access Control (MAC) frame header**
  - **IPv4 or IPv6 Header**
  - **Transmission control protocol (TCP) header with application protocols such as HTTP, SMTP, FTP, etc.**
  - **User datagram protocol (UDP) header with application protocols such as DNS, RTP, etc.**

# Traffic traces

**Traffic traces observations on 1<sup>st</sup> August 2011, at a trans-Pacific line (150Mbps link) in operation since 1<sup>st</sup> July 2006:**

- **IPv4 packets counts 99.57% of the total IP packets (99.6% in bytes),**
- **Only 0.43% for IPv6 (0.4% in bytes); it showed clearly that the usage of IPv6 is still very low,**

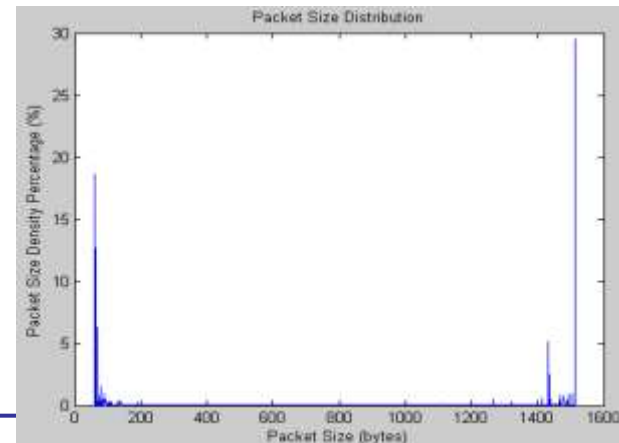
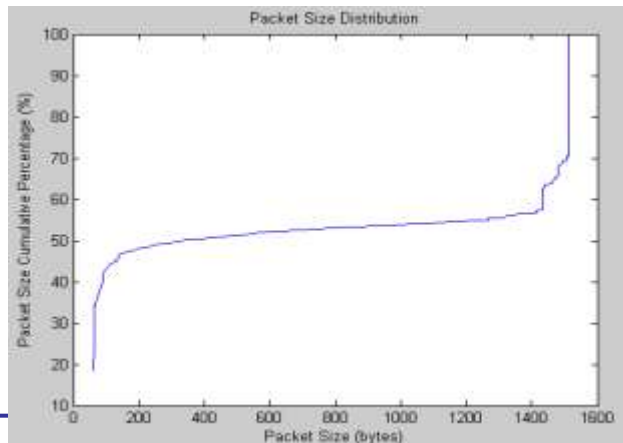
# TCP/UDP

## ■ UDP for 16.81% (11.79% in bytes)

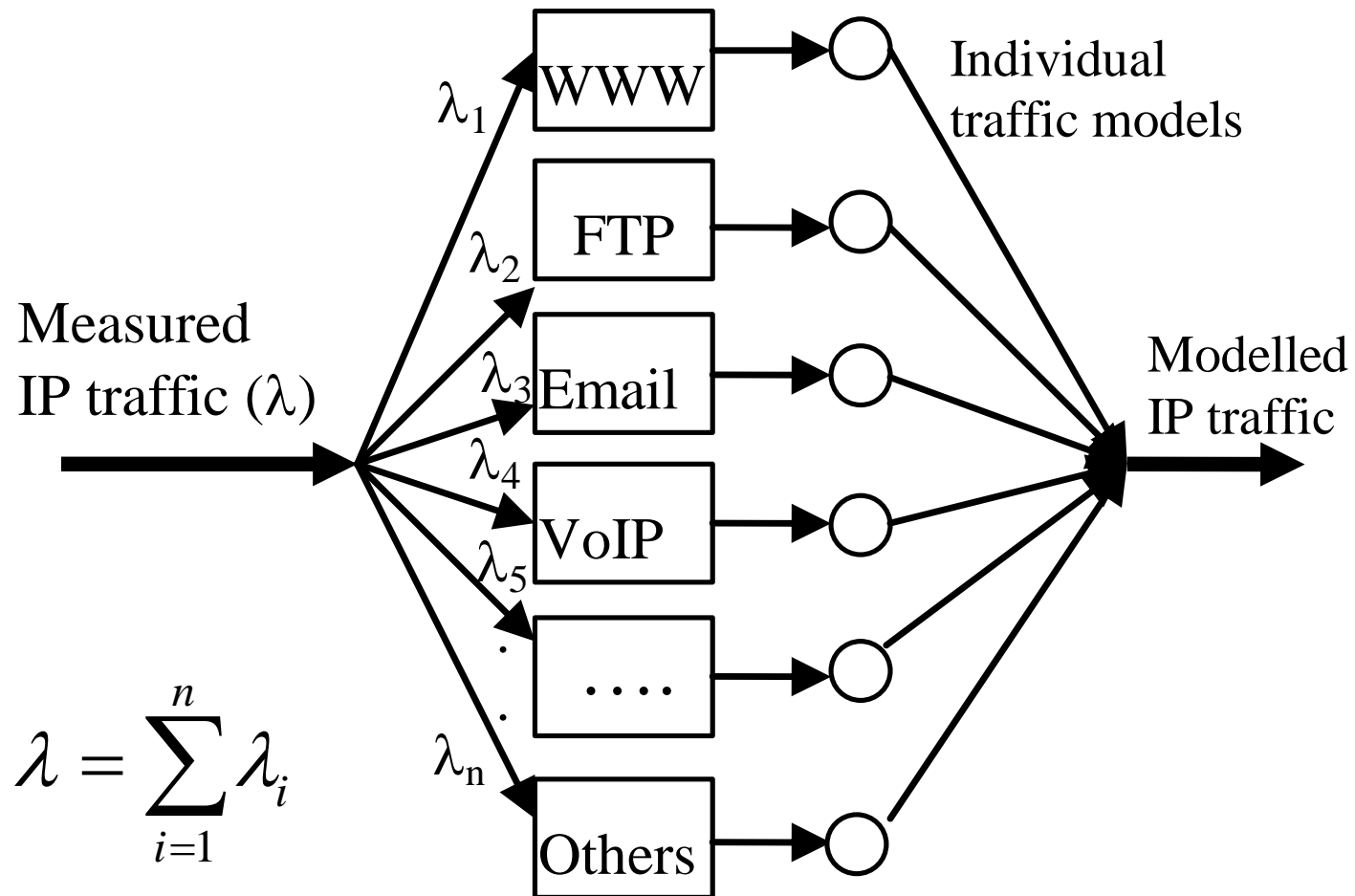
- For voice over IP, there is a constant stream of packets with 14 bytes of MAC header, 20 of IP, 8 of UDP and 12 of RTP;
- Plus payload of 160 bytes for ITU-T G.711 codec as an example that it has 64 kbps, 20 ms sample period and 1 frames per packet (20 ms) [11].

## ■ TCP counts for 79.76% in packets (85.1% in bytes);

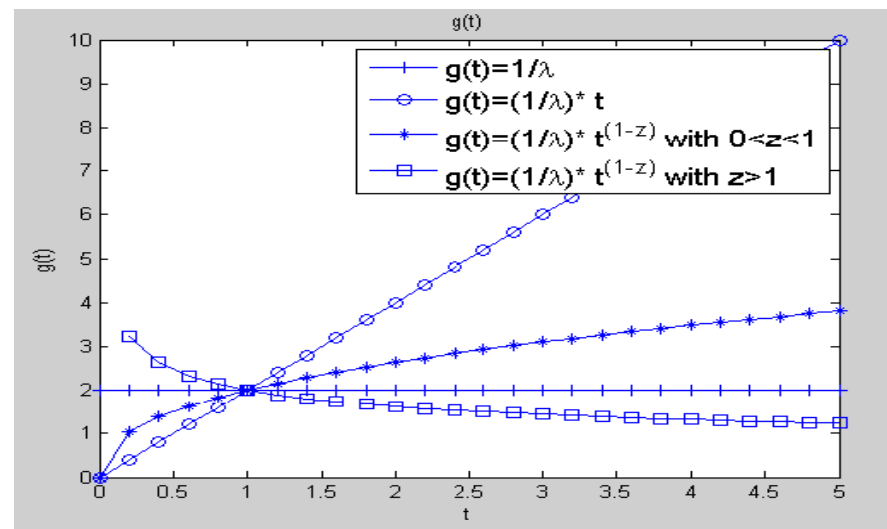
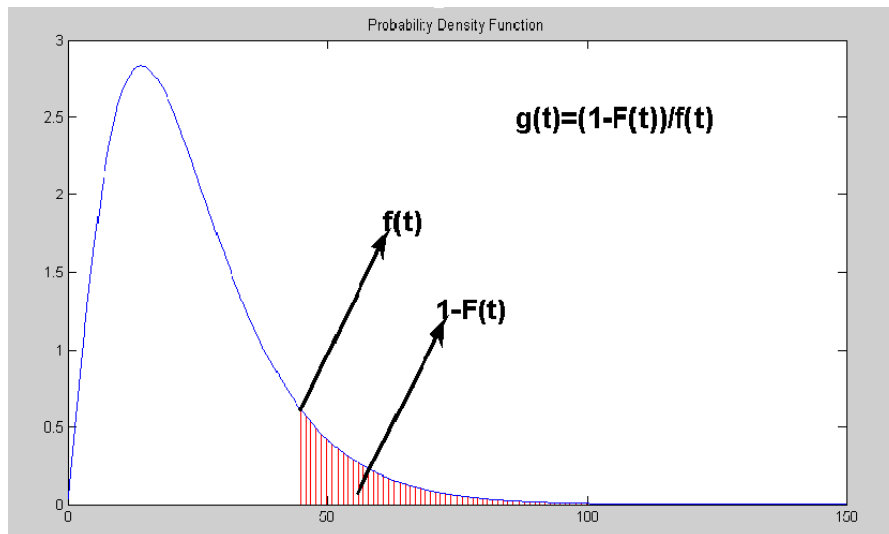
- HTTP server counts for 35.04% in packets (64.78% in bytes);
- HTTP client counts for 20.36% in packets (7.2% in bytes);



# IP Traffic decomposition



# Candidate Mathematical functions

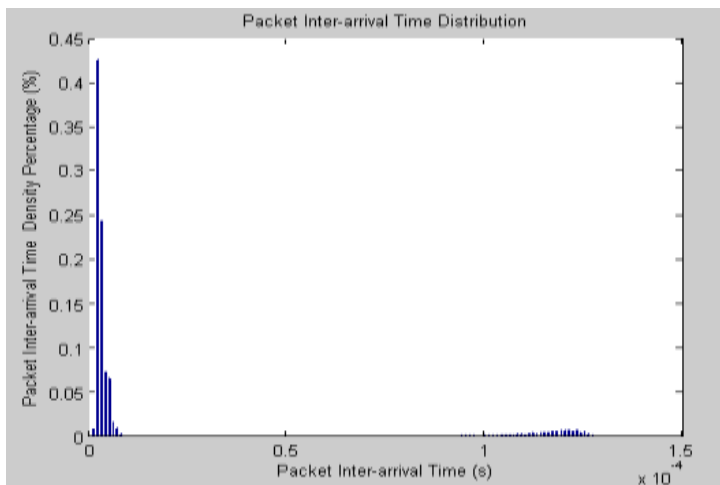


Distribution  
function

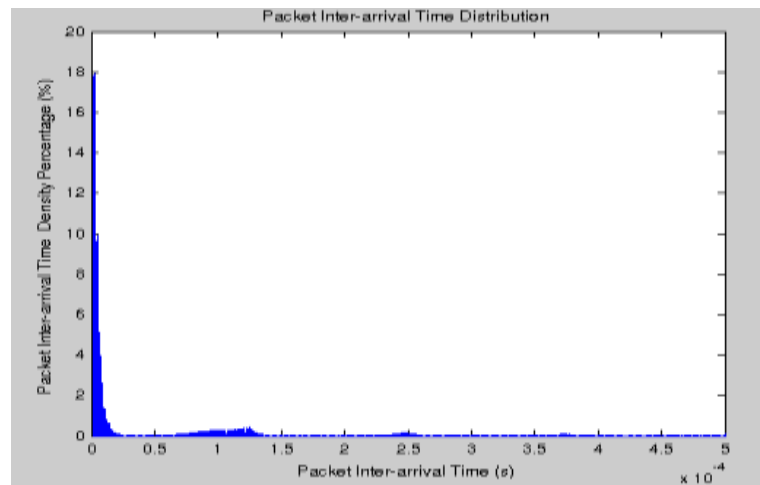
Density  
function

	Exponential	Pareto	Weibull
Distribution function	$F(t) = 1 - e^{-\lambda t}, \quad \lambda > 0, t \geq 0$	$F(t) = 1 - \left(\frac{t_m}{t}\right)^\alpha, \quad t > t_m, \alpha > 0$	$F(t) = 1 - e^{-(t/\lambda)^k}, t \geq 0, \text{ and } F(t) = 0 \text{ for } t < 0$
Density function	$f(t) = \lambda e^{-\lambda t}, \quad \lambda > 0, t \geq 0$	$f(t) = \frac{\alpha t_m^\alpha}{t^{\alpha+1}}, \quad t > t_m, \alpha > 0$	$f(t) = \left(\frac{k}{\lambda}\right) \left(\frac{t}{\lambda}\right)^{k-1} e^{-(t/\lambda)^k}, t \geq 0, \text{ and } F(t) = 0 \text{ for } t < 0$

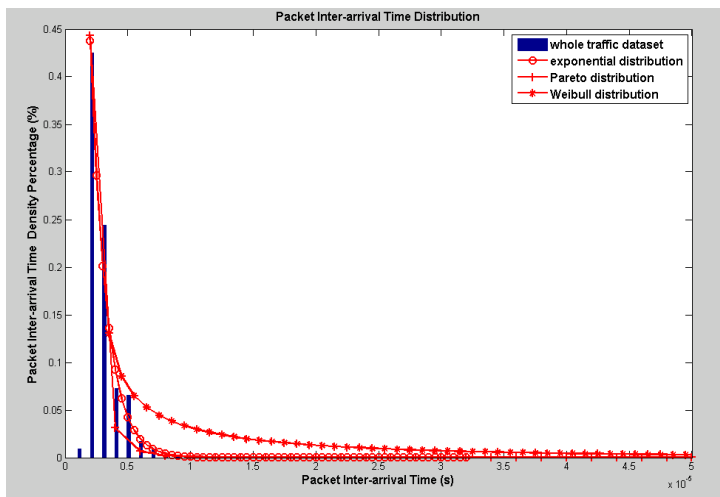
# Fitting results



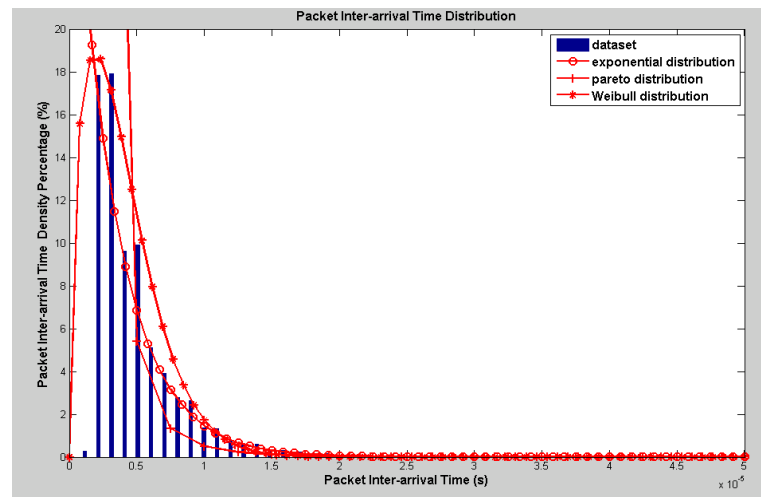
➤ Original whole traffic



➤ HTTP download



➤ Modeling the whole traffic



➤ Modeling for HTTP download traffic

# Conclusion

- Due to the limitation of classical techniques, difficult to model the Internet traffic.
- We introduced a new approach to classify the mathematical functions using the reference function of  $g(t)=t^{(1-z)}/\lambda$ , and
- Apply the function on the decomposed subset of the Internet traffic rather than the complete dataset
- Weibull distribution gives a better fitting than Pareto and exponential functions.
- Therefore, we can conclude that the rang of distribution functions with  $g(t)=t^{(1-z)}/\lambda$ , where  $0 \leq z \leq 1$ , provided the choices for modeling the decomposed Internet traffic.



# Directions for further studies

- The results show that there is a great potential for the new approach in the Internet traffic engineering with decomposition of Internet traffic.
- In future work, the new approach has yet been further validated for modeling on the decomposed components of traffic, such as HTTP, FTP, Email, VoIP and Streaming media, etc.
- The important issue remains: there is a new comprehensive model exist that it is simple enough like the classical teletraffic engineering but accurate enough for modeling the future Internet traffic
- This paper presented a new approach to resolve the issues, hence am important topic for further studies.

# Any Question?

[Z.Sun@surrey.ac.uk](mailto:Z.Sun@surrey.ac.uk)