

Physical Layer Network Coding for 4G and beyond

Alister Burr University of York agb1@ohm.york.ac.uk



- The challenge of next generation wireless networks
- Multi-user and Network MIMO
- Physical Layer Network Coding
- Visiting Fellowship programme
- Collaborations

The dream

To provide full Internet connectivity to everyone, anywhere

- which means wirelessly
- In densely-populated cities a network for everyone must provide extremely high capacity densities
 - more important than "headline rate"

- Average population density in European cities ranges from 3400 - 5400/km²
 - however in commercial district in working hours it will be much higher
 - say 8000/km²
- Suppose 10% subscribe, and 20% of those require access at busy hour
- Expected data rate 5 Mbit/s
 8000/km² × 10% × 20% × 5 Mbit/s = 800 Mbit/s/km²

Current and 4G systems

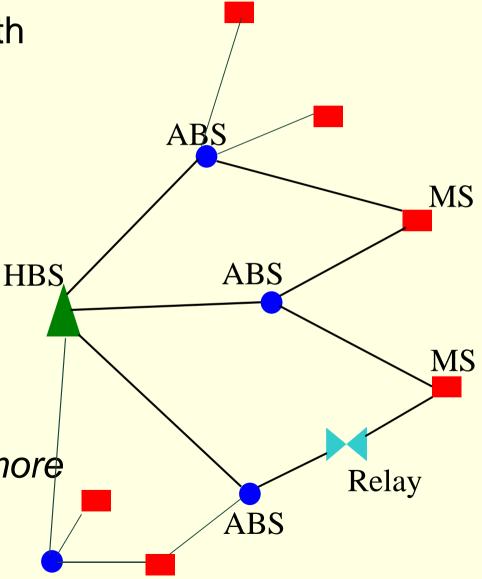
- Currently one base station serves about 1km²
 - 4G bandwidths proposed are ~ 40 MHz
 - Best available bandwidth efficiency averages about 2 bits/s/Hz across cell
 - hence capacity density is 80 Mbit/s/km²
 - assumes 100% frequency re-use
- We need an order of magnitude more!
- 10× more bandwidth unlikely to be available

Wireless backhaul

- To meet capacity density requirements will probably require a combination of
 - Increased spectrum
 - Advanced MIMO techniques
 - Increased frequency reuse
 - Increased BS density
- Simple comparison with 4G proposals suggests we may need ~10 BSs per km²!
- We believe that the only cost-effective way to provide this is by wireless backhaul
- However must allow for spectrum used by backhaul links Thursday, 15 July 2010

Possible architecture

- Hierarchical network with large Hub Base Station (HBS)
 - serving many small (cheap) Access Base Stations (ABS)
- Density means that mobiles (MS) can be served by two or more ABSs
- Overall network looks more like a wireless mesh network
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Some figures

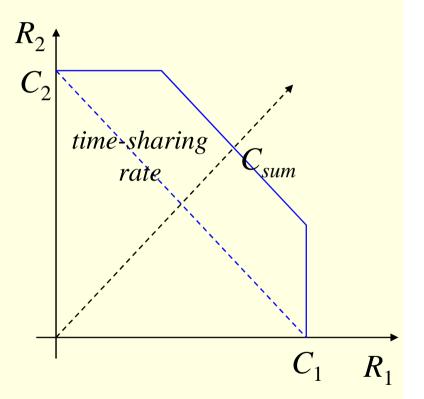
- Assume HBS serves 1 km²
- Assume total 40 MHz available
 - 20 MHz for MS-ABS (access links);
 - 20 MHz ABS-HBS (backhaul)
- Assume average 2 bits/s/Hz across cell
- Then capacity per ABS = $20 \times 2 = 40$ Mbit/s
- No. ABS per HBS = 1 Gbit/s / 40 Mbit/s = 25
- Area served by ABS = 1 km²/25 = 40 000 m², or 200m square

Outline

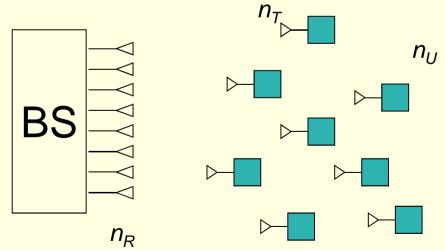
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THE UNIVERSITY of York Information theoretic approach

- Optimum channel sharing involves simultaneous transmission by multiple users
 - as opposed to TDMA/FDMA ("time-sharing")
- Can define a *capacity region*
 - a set of possible rates for each users
- Time-sharing is sub-optimal
- Capacity region achieved through
 - interference cancellation (uplink)
 - linear/non-linear precoding (downlink)



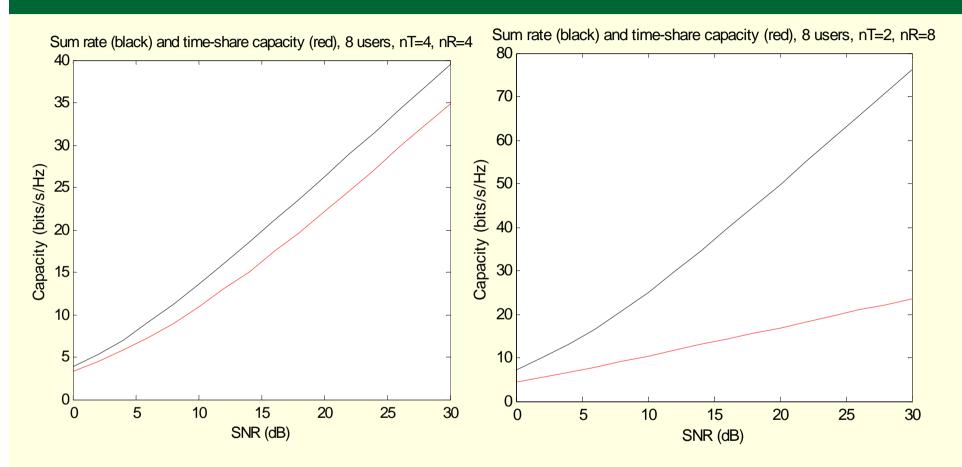
- Conventional TDMA/FDMA is equivalent to timesharing
 - divides "headline" rate by no. of channels
- MU-MIMO allows several users to share same time slot/channel
- Users/BS can act as a single $n_T n_U \times n_R$ MIMO system
- Usually more BS than terminal antennas
 - multiplexing gain no longer limited by no. terminal antennas



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Symmetric and asymmetric

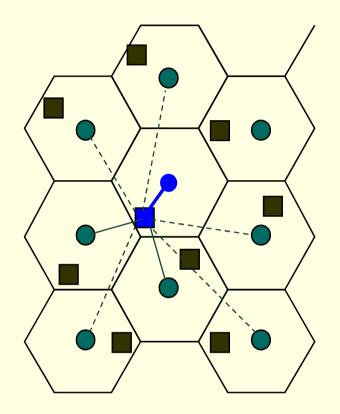


- Modest advantage when $n_T = n_R$ (symmetric links)
- Large advantage when $n_T \leq n_R$ (asymmetric links)

max. multiplexing gain becomes min(n_R , $n_T \times n_U$) Thursday, 15 July 2010

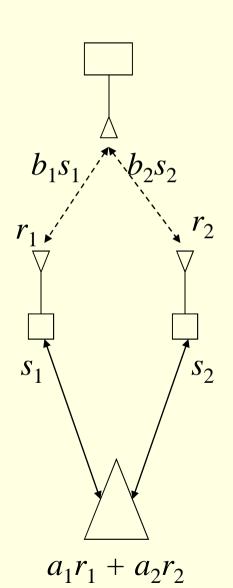
Network MIMO

- Allow multiple base stations to cooperate to transmit to a given mobile
 - or to receive from that mobile
- Then there is in principle no CCI!
 - since all received signals are exploited as signals
- The entire system then operates as a multi-user MIMO system with $n_T \times n_U \times n_C$ transmit and $n_R \times n_C$ receive antennas
 - where n_C is the number of cooperating cells
 - in principle multiplexing gain approaches min $(n_R \times n_C, n_T \times n_U \times n_C)$



THE UNIVERSITY of York Backhaul capacity requirements

- On the downlink, if two BSs cooperate to communicate with an MS, that MS's data should be sent to both
 - could double backhaul requirements
- On the uplink, neither may be able to decode the MS without the signal from the other
 - hence analogue signal may need to be transmitted over the backhaul in high precision
 - may increase backhaul requirements by several times
- Need to ensure backhaul links are efficiently used



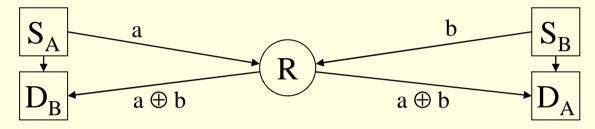
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Network Coding: the 2WRC

 A network node applies a joint coding function to two (or more) incoming data streams



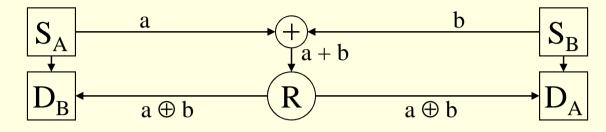
- Simple example: the two-way relay channel (2WRC)
 - allows a relay to support transmissions in two directions at once
- Relay broadcasts XOR combination of two incoming streams
- Each destination can then reconstruct data intended for it by XOR combination with the data it transmitted

Physical layer network coding (PLNC)

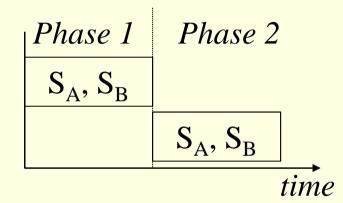
- In a wireless network, we do not have discrete, non-interfering paths
 - except by using TDMA or FDMA
- Signals:

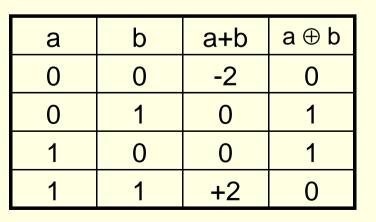
- are broadcast to all nodes within range
- combine additively in signal space
- However it is still possible to extract a joint information stream equivalent to XOR combination





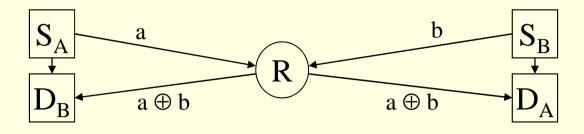
- System operates in two phases
 - Phase 1: sources transmit simultaneously
 - Phase 2: relay transmits
- Assume both sources transmit BPSK
 - $\{+1, -1\} \Leftrightarrow \{1, 0\}$



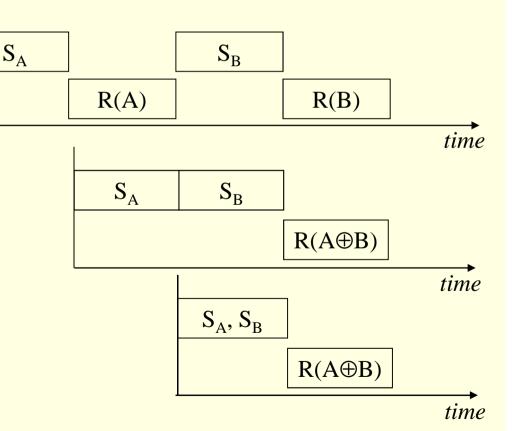




For comparison

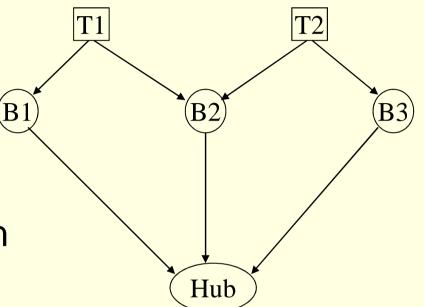


- Without network coding
- Network layer network coding
- Physical layer network coding



PLNC in network MIMO

- Example:
 - 2 terminals connected to hub via 3 BS
- B2 can use PLNC, to share its link with the hub between two terminals



- It can use distributed compression via Slepian-Wolf coding,
 - exploiting correlation of the data with B1 and B3
- Reduces backhaul load



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- To identify candidate scenarios for analysis
 - Including simplified topologies relevant to next generation networks with wireless backhaul
- To identify information theoretic results relevant to those scenarios
- Hence dimension the potential gains available, in terms of user capacity versus cost
- To identify and begin development of practical schemes to approach these gains

THE UNIVERSITY of York Programme for exchange visit(s)

- Seminars to exchange expertise and prior work on both sides
- Discussions to identify candidate scenarios for the application of PLNC in 4G networks
- Identify relevant information theoretic results
- Apply results obtained to scenarios identified, to estimate gains available from use of PLNC
- Discuss possible practical methods to implement PLNC in these cases
- Plan future work in both institutions, including:
 - papers to be published,
 - funding to be sought,
 - follow-up exchange visits

Personnel involved

- University of York
 - Prof. Alister Burr
 - Dr Agisilaos Papadogiannis
- Shanghai Jiao Tong University
 - Prof. Meixia Tao

Collaborations

- FP7 Project BuNGee (Beyond Next Generation mobile broadband)
 - coordinated by Alvarion
- Prof. Tadashi Matsumoto, JAIST Kanazawa/CWC Oulu



- Prof. Jan Sykora, Czech Technical University in Prague
- EPSRC project on "Delay Tolerant Distributed Space Time Block Coding"
 - Prof. Fuchun Zheng, University of Reading
 - Dr Mike Fitch, BT Labs