

B3G/4G Research

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- Introduction
- Technical Solutions for communication

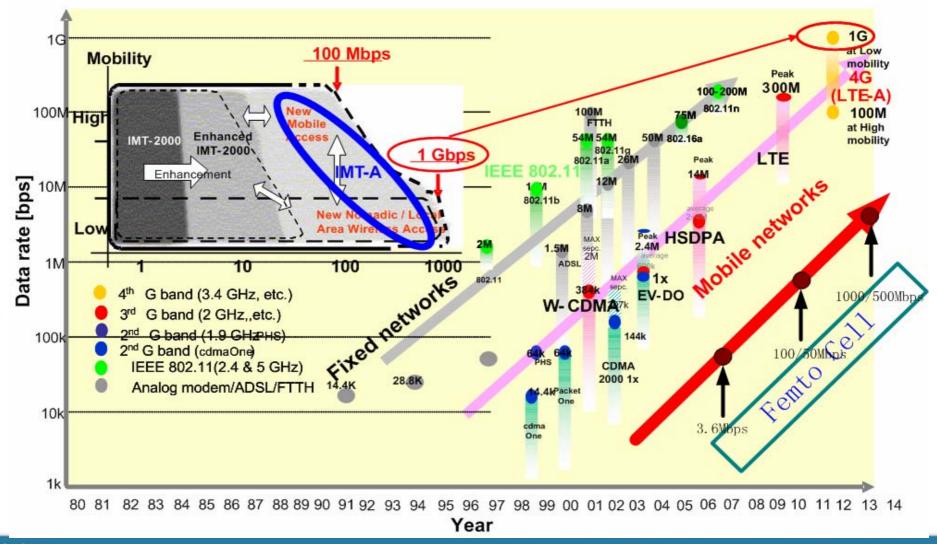


User Requirement

- ✓ Ubiquitous access
- ✓ High Power efficiency (always on line)
- ✓ Low bit cost
- ✓ Audience to Player
- ✓ Security
- Operator Requirement
 - ✓ High Revenue: Hot Spot or Local Area
 - ✓ Wireless Network Operator to Content(Service) Provider
- Technical Solution
 - ✓ Fixed access: Wi-Fi, IEEE 802.16d, xDSL
 - ✓ Mobile access: 3GPP,3GPP2



Technical Solution/1



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Technical Solution/2

• Relay

• Device-to-Device (D2D) Communications

Home (e)NB or Femto-cell



Improve System Performance

- Cell edge spectrum efficiency
- System spectrum efficiency

Increase network deployment flexibility

- Fast network deployment
- Reduce the deployment cost



Simulation Specification

		MACRO-CELL	
C ie neral	Carrier Frequency f_c	3.5GHz DL UL	
	Channel Bandwidth	20MHz (Start-point)	
	Deployment	Hexagonal grid, 19 cell sites, Three sector per cell,FR number: 0~3, One	
		FRN per sector [Fig-1], Three FRN per sector [Fig-2](full coverage)	
	Duplex	BS: TDD,UE: TDD,FRN: TDD	
	MAC Frame Structure	Fig-3	
	Power Mask	Flat (Start-point)	
	Location height	Above rooftop,	
	Max. transmit power per sector	46 dBm = 39.81W	
	Inter-site distance (only BS layout)		
lion	Number of antennas per sector	-4 (start-point)	
Stat	Antenna configuration (per sector)	Linear array (only for BS-FR)	
Base Station	Antenna element spacing	0.5λ=/fc (fc =DL carrier frequency, c=speed of light)	
	Azinnuth antenna element pattern		
		$\mathcal{A}_{m} = 20, \ \theta_{3dB} = -0^{\circ}$	
	Elevation antenna gain	14dBi	
User Terminal	transmit power	24dBm	
	number of antennas	I (Start-point)	
	receiver noise figure	9dB (reference from LTE)	
Fixed Relay Node	location height	Below rooftop,	
	Max, transmit power per sector	3 ⁻ dBm=5W	
	number of antennas per FRN	1	
	antenna configuration (per sector)	Onni-directional pattern	
	azimuth antenna element pattern	Omni-directional	
	elevation antenna gain	9 dBi (only for FR receiver)	
	receiver noise figure	5 dB	

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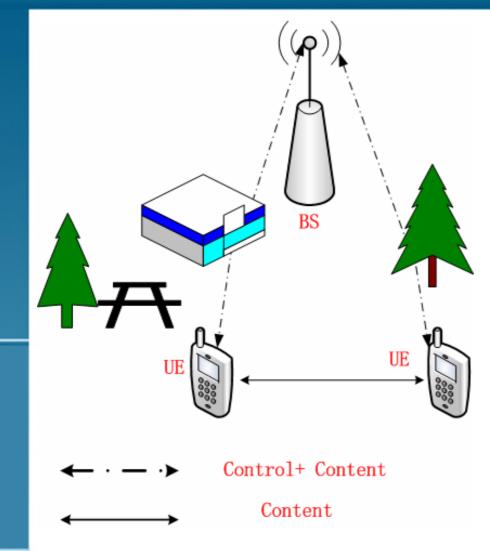
System simulation results

	$\mathbf{FR}_\mathbf{NUM} = 0$	FR_NUM = 1	FR_NUM = 2	$\mathbf{FR}_\mathbf{NUM} = 3$
Sector LUE throughput (Mbps)	17.5752	14.3515	16.3921	18.6504
Sector RUE throughput (Mbps)	0	5.4463	7.9381	9.5522
Sector throughput (Mbps)	17.5752(100%)	19.7978(112.7%)	24.3303(138.4%)	28.2026(160.5%)
5% UE throughput (Kbps)	93.6(100%)	94.5(101.0%)	114.5(122.3%)	130.8(139.7%)



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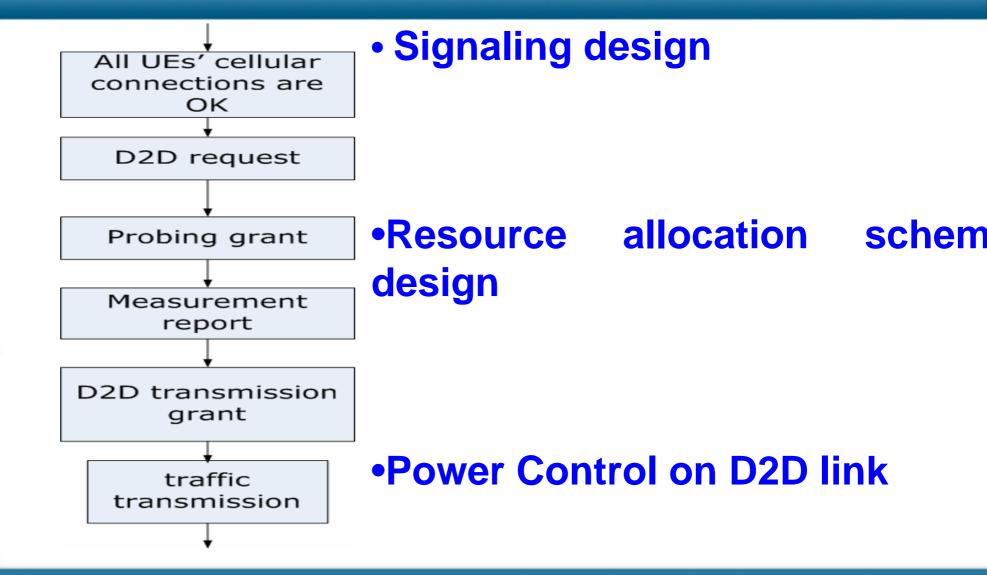
D2D communications/1: scenarios



- Based on cellular environment
- TDD
- Centralized control, authorization, resource provision, charging...
- Not excluding semi-distributed scheduling (D2D has limited scheduling ability under BS's supervision)
- Radio interface of D2D: Homogeneous with cellular system
- Synchronization of D2D link and cellular link are assumed
- No resource reuse between cellular and D2D, not excluding soft reuse between D2D



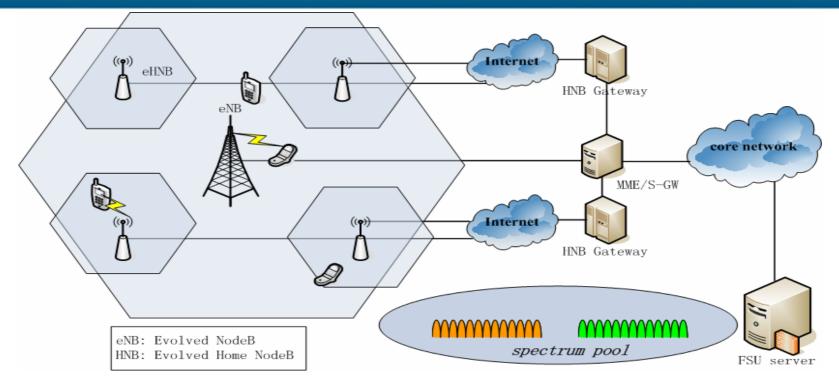
D2D communications/2: Research Topic



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Home (e)NB/1



•Home eNB uses the same spectrum as Macro(Micro) eNB

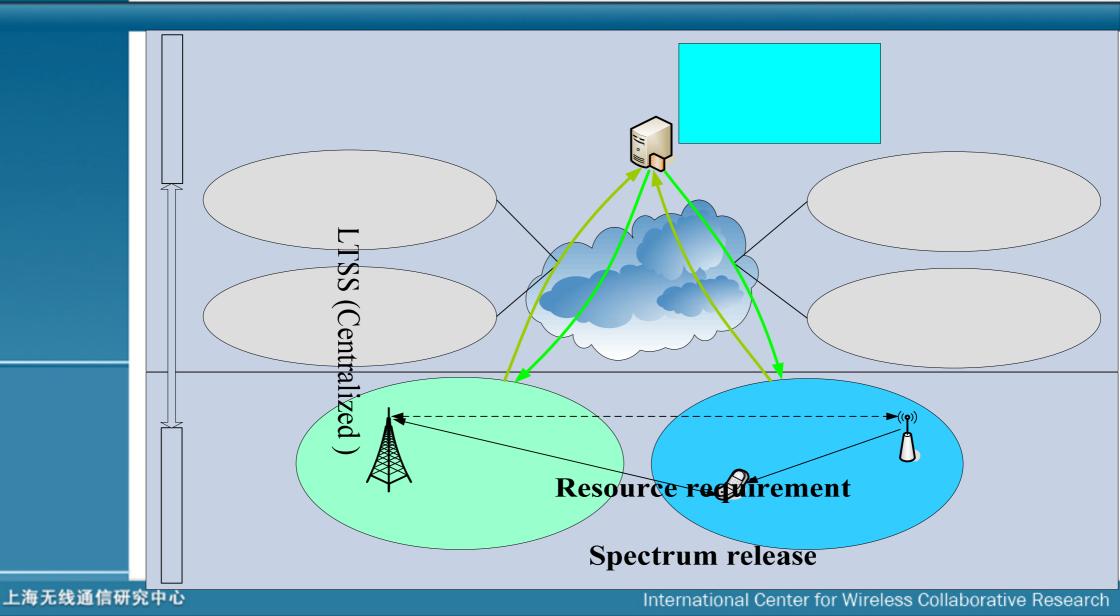
No interface between Home eNB and Macro(Micro) eNB
Home eNBs may be freely deployed by subscribers

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Home (e)NB/2:Functional Description





- Information exchange between Macro eNB and Home eNB over air-interface
- (Semi)-distributed dynamic spectrum allocation mechanism and algorithm design
- Interference analysis for WA/LA co-existing system based on static system level simulation



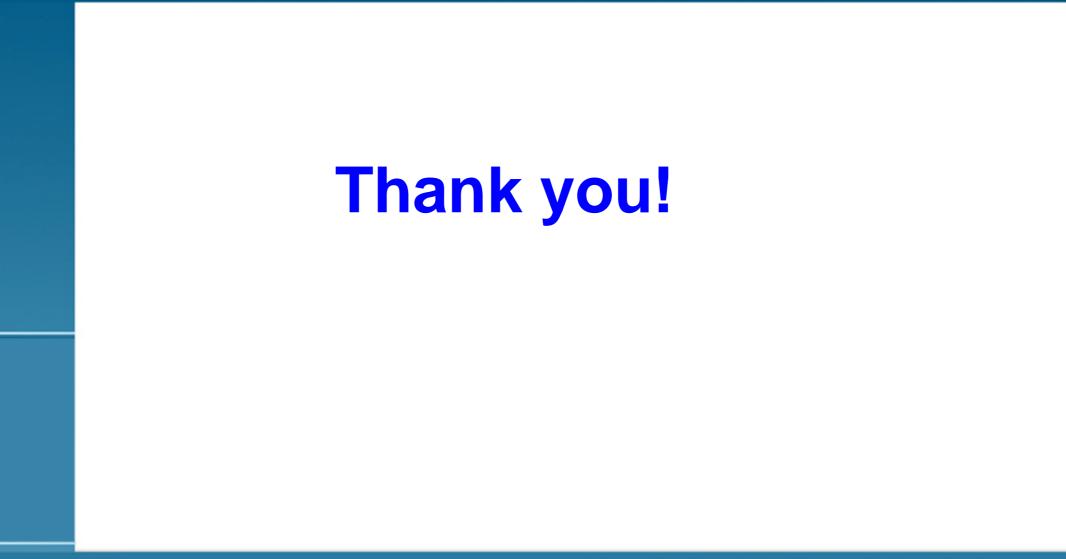
Nokia-WiCo Joint Research Lab



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